

ence of an interferer (such as a Bluetooth device). Referring to FIG. 24 for one-way transmission with ARQ, an exemplary retransmission technique (illustrated in FIG. 24B) is as follows:

- [0110] 1. The master sends the slave a superpacket at 2401 including 100 packets with CRC at the end of each packet.
- [0111] 2. The slave uses the CRC at 2402 to determine if the packets were received without error.
- [0112] 3. The slave sends the master an ARQ packet that has a payload of 100 bits (see 2430, 2431 in FIG. 24B). Each bit corresponds to a received packet. The bit is 1 if the packet was received with no error, and is zero if it was received in error. A CRC is appended at the end of the ARQ packet.
- [0113] 4. If the master receives the ARQ packet correctly at 2404, the master retransmits the requested packets (if any) to the slave (see 2405 in FIG. 24B). If the master does not receive the ARQ packet correctly at 2404 (as indicated, for example, by a failed CRC check), then
 - [0114] (a) the master sends the slave an ARQ packet of size 100 μ sec. (see 2410 in FIG. 24B) asking for the slave's ARQ packet.
 - [0115] (b) the master then listens at 2404 for the slave's ARQ packet.
 - [0116] (c) Steps (a) and (b) are repeated by the master until he receives at 2404 the slave's ARQ packet (sent at 2420 in FIG. 24B) and retransmits the requested packets, if any (see 2408), at 2405, or until the T_2 time slot ends at 2406, at which time mode 1 communications begin.
- [0117] 5. Steps 2-4 are repeated until all the packets are received by the slave correctly (see 2408) or the T_2 time slot ends.
- [0118] 6. If the T_2 time slot does not end during step 4 or step 5 (see 2409), the master sends new packets to the slave.
- [0119] If the master finishes sending all its packets before the T_2 time slot ends, it can go to mode 1 and communicate with other Bluetooth devices. For example, if MPEG 2 of rate 18 Mbps is being transmitted, six frames (250 ms of video) would require 204.5 ms at the rate of 22 Mbps. If $T_1+T_2=250$ ms, and 10 ms are used for retransmission requests and retransmissions, and if 7.5 ms is used for PLS, this would leave the master 28 ms for mode 1 Bluetooth communications.
- [0120] Retransmissions for two-way communications (See FIG. 24A) can be accomplished similarly to the above-described one-way communications. The slave device's ARQ requests maybe piggybacked onto the slave data packets, or independent ARQ packets can be utilized.
- [0121] FIG. 24C diagrammatically illustrates pertinent portions of exemplary embodiments of a mode 3 transceiver capable of implementing the exemplary retransmission technique described above and illustrated in FIG. 24B. In FIG. 24C, the incoming superpacket data is applied to a CRC decoder 242 which performs a CRC check for each packet

of the superpacket. For a given packet, the CRC decoder 242 can shift a bit into the register 243, for example a bit value of 1 if the CRC for the packet checked correctly, and a bit value of 0 if the CRC for the packet did not check correctly. Thus, the register 243 will be loaded with a bit value for each packet of the superpacket. The bit values contained in the register 243 are input to logic 244 which determines whether or not the CRC of every received packet checked correctly. If so, the logic output 248 signals a buffer 241, into which the incoming superpacket data has been loaded, that the superpacket data can be passed on to a higher layer. On the other hand, if the logic 244 determines that the CRC of one or more of the received packets did not check correctly, then the logic output 248 signals the buffer 241 to hold the superpacket data.

[0122] The contents of register 243 are also provided to an ARQ generator 245 which uses the register contents to fill the payload of an outgoing ARQ packet. When a superpacket including retransmitted packets is received, the retransmitted packets are buffered into their appropriate superpacket locations in buffer 241, and the CRC decoder 242 performs a CRC check for each retransmitted packet, providing the CRC results to the register 243.

[0123] An ARQ receiver 246 receives incoming ARQ packets and responds thereto either by prompting the ARQ generator 245 to send an appropriate ARQ packet, or by selecting requested packets of a previously buffered (see 247) outgoing superpacket for retransmission to the other side.

[0124] Point-to-multipoint communications can be achieved by time division multiplexing between various slaves. Each time slot for each slave can be preceded by a PLS slot between the master and the concerned slave.

[0125] In some embodiments, each 200 μ sec. length packet in FIG. 24 includes data bits (payload) and a CRC of length 32 bits. The CRC is a 32-bit sequence generated, for example, using the following polynomial $D^{26}+D^{23}+D^{22}+D^{16}+D^{12}+D^{11}+D^{10}+D^8+D^7+D^5+D^4+D^2+1$. This exemplary packet format is shown in FIG. 25.

[0126] FIG. 25A illustrates an exemplary ARQ packet format according to the invention. The ARQ packet format of FIG. 25A is generally similar to the packet format shown in FIG. 25, and includes the training sequence of FIG. 26. The payload of the FIG. 25A packet is protected by a repetition code. The size of the FIG. 25A packet can be specified in its header, or can be determined by the master based on: the number of packets in the superpacket sent by the master multiplied by the repetition code rate; the number of CRC bits; and the number of training bits.

[0127] Several of the packets in FIG. 24, the number of which can be agreed upon in the initial handshake, are preceded by a training sequence for acquisition of timing, automatic gain control and packet timing. Typically 10 packets are preceded by the training sequence. FIG. 26 shows an exemplary format of the training sequence. FIG. 27 illustrates diagrammatically a portion of the above-described exemplary slot format of period T_2 in mode 3, including the training sequence (see also FIG. 26) and the CRC.

[0128] The preamble of the FIG. 26 training sequence includes the pattern $(1+j)^*$ 1, -1, 1, -1, 1, -1, 1, -1, 1, -1,